Determination of pKa's from titration curves.



Consider the titration curve above. Let's identify what we know to be true about the system:

- 1. Before we initiate the titration, there is a fixed amount of HA (and we'll assume only HA) in solution. Lets call this amount "mol HA_i"
- 2. At the equivalence point, we have converted all of the HA to A⁻, mathematically, mol $A^- = mol HA_i$
- 3. After the equivalence point, we are simply adding excess titrant.
- 4. Between the start of the titration and the equivalence point, we have a buffer solution that contains both HA and A⁻. We'll call this the "Buffer Region".
 - a. Because of mass balance, the total amount of HA and A⁻ in solution has to sum to what was originally introduced:
 - $mol HA + mol A^{-} = mol HA_{i}$
 - b. The pH of the solution in this region depends on the relative amounts of HA and $A^{\text{-}}$

 $pH = pK_a + log \underline{[A^-]}_{[HA]} = pK_a + log \underline{mol A^-}_{mol HA}$

We've measured pH as a function of *volume of titrant*. If we can convert the volume into a ratio of moles A^- to moles HA, we can calculate a pK_a.

Where do we go from here? Let's consider the point one third of the way to the equivalence point. At this point we have converted 1/3 of the HA we started with to A⁻ so that:

mol HA = 2/3 mol HA_i, and mol A⁻ = 1/3 mol HA_i

By substituting these expressions into the Henderson Hasselbach equation, we can solve for pK_a :

$$pH = pK_a + log \underline{1/3 \text{ mol HA}_i}_{2/3 \text{ mol HA}_i} \text{ (after canceling mol HA_i) } pH = pK_a + log \underline{1}_2$$

Note that only the *ratio* of moles is critical. It is not necessary to know the initial number of moles of HA in solution! We can use this same logic to find a pK_a value at any point^{**} prior to the equivalence point. We can also translate this to polyprotic acids if we treat each proton as an independent "titration".

**Well, not quite any point. The H-H equation doesn't work well near the beginning or equivalence point of the titration. It is best to use values in the middle of the buffer region instead.